# THE MONGE SHUFFLE FOR TWO-POWER DECKS

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### Abstract

We consider the so-called Monge shuffle for a deck with  $2^k$  cards, and describe the permutation group generated by the two different Monge shuffles.

## Introduction

The *Monge shuffle* – named after Gaspard Monge (1746–1818), who wrote about it in 1773 – is a method for shuffling a deck of cards, in which the cards are taken off the top of the deck (held in one hand) and placed in the other hand alternately on the top and bottom of the packet held there. Thus, if we imagine that the deck has been sorted (from top to bottom) as

♠A, ♠2, ♠3, ♠4, ♠5, ♠6, ♠7, ♠8, ♠9, ♠10, ♠J, ♠Q, ♠K,  $\diamond A$ ,  $\diamond 2$ ,  $\diamond 3$ ,  $\diamond 4$ ,  $\diamond 5$ ,  $\diamond 6$ ,  $\diamond 7$ ,  $\diamond 8$ ,  $\diamond 9$ ,  $\diamond 10$ ,  $\diamond J$ ,  $\diamond Q$ ,  $\diamond K$ , ♣A, ♣2, ♣3, ♣4, ♣5, ♣6, ♣7, ♣8, \$9, ♣10, ♣J, ♣Q, ♣K,  $\heartsuit A$ ,  $\heartsuit 2$ ,  $\heartsuit 3$ ,  $\heartsuit 4$ ,  $\heartsuit 5$ ,  $\heartsuit 6$ ,  $\heartsuit 7$ ,  $\heartsuit 8$ ,  $\heartsuit 9$ ,  $\heartsuit 10$ ,  $\heartsuit J$ ,  $\heartsuit Q$ ,  $\heartsuit K$ ,

a Monge shuffle will put the cards in the following order:

 $\heartsuit K$ ,  $\heartsuit J$ ,  $\heartsuit 9$ ,  $\heartsuit 7$ ,  $\heartsuit 5$ ,  $\heartsuit 3$ ,  $\heartsuit A$ ,  $\clubsuit Q$ ,  $\clubsuit 10$ ,  $\clubsuit 8$ ,  $\clubsuit 6$ ,  $\clubsuit 4$ ,  $\clubsuit 2$ ,  $\diamondsuit K$ ,  $\diamondsuit J$ ,  $\diamondsuit 9$ ,  $\diamondsuit 7$ ,  $\diamondsuit 5$ ,  $\diamondsuit 3$ ,  $\diamondsuit A$ ,  $\clubsuit Q$ ,  $\clubsuit 10$ ,  $\clubsuit 8$ ,  $\clubsuit 6$ ,  $\bigstar 4$ ,  $\bigstar 2$ ,  $\bigstar A$ ,  $\bigstar 3$ ,  $\bigstar 5$ ,  $\bigstar 7$ ,  $\bigstar 9$ ,  $\bigstar J$ ,  $\bigstar K$ ,  $\diamondsuit 2$ ,  $\diamondsuit 4$ ,  $\diamondsuit 6$ ,  $\diamondsuit 8$ ,  $\diamondsuit 10$ ,  $\diamondsuit Q$ ,  $\clubsuit A$ ,  $\bigstar 3$ ,  $\bigstar 5$ ,  $\bigstar 7$ ,  $\clubsuit 9$ ,  $\clubsuit J$ ,  $\bigstar K$ ,  $\heartsuit 2$ ,  $\heartsuit 4$ ,  $\diamondsuit 6$ ,  $\heartsuit 8$ ,  $\diamondsuit 10$ ,  $\heartsuit Q$ ,

If we simply number the cards  $1, \ldots, 52$ , this permutation can be written in cycle notation as

 $(1, 27, 40, 7, 30, 12, 21, 37, 45, 49, 51, 52) \times$  $(2, 26, 14, 20, 17, 35, 44, 5, 29, 41, 47, 50)(3, 28, 13, 33, 43, 48) \times$  $(4, 25, 39, 46)(6, 24, 15, 34, 10, 22, 16, 19, 36, 9, 31, 42) \times$ (8, 23, 38)(11, 32).

Received July 14, 2004.

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Hence, twelve successive Monge shuffles will return the deck to its original order. (This is at best of theoretical interest, though, since actually performing a Monge shuffle on an ordinary deck of cards is rather slow and tedious.) Also, 18 is a fixed point.

REMARK. The Monge shuffle is considered for an even-numbered deck in [6, pp. 245–247], as well as in [1, Ch. XI]. Both accounts include proofs of Proposition 1 below, and in addition Ball gives many references to earlier (mostly nineteenth-century) papers. A brief description can also be found in [3, pp. 321–323]. An alternative way to approach the Monge shuffle, again with a proof of Proposition 1, is given in [5, §4], which also provides a way of determining the cycle structure of the shuffle.

## **Basic results**

A Monge shuffle of an odd-numbered deck leaves the bottom card in place, whereas a Monge shuffle of an even-numbered deck moves the bottom card to the top. In the case of an odd-numbered deck, we can therefore simply ignore the bottom card.

Now, let *n* be even, and number the *n*-card deck as 1, 2, ..., n - 1, n, with 1 being the bottom card. The Monge shuffle is then the permutation

$$1 \mapsto n, \qquad 2 \mapsto 1,$$
  

$$3 \mapsto n-1, \qquad 4 \mapsto 2,$$
  

$$5 \mapsto n-2, \qquad 6 \mapsto 3,$$
  

$$\vdots \qquad \vdots$$
  

$$n-1 \mapsto \frac{1}{2}n+1, \qquad n \mapsto \frac{1}{2}n.$$

The trick to dealing with the Monge shuffle (see [2, §5]) is to look at the inverse instead: This is the permutation

$$1 \mapsto 2, \quad \frac{1}{2}n + 1 \mapsto n - 1,$$
  

$$2 \mapsto 4, \quad \frac{1}{2}n + 2 \mapsto n - 3,$$
  

$$3 \mapsto 6, \quad \frac{1}{2}n + 3 \mapsto n - 5,$$
  

$$\vdots \qquad \vdots$$
  

$$\frac{1}{2}n \mapsto n, \qquad n \mapsto 1.$$

The first column here is just multiplication by 2, whereas the second column is multiplication by  $-2 \mod 2n + 1$ .

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Consequently, if we identify *a* and -a in Z/(2n + 1), the inverse Monge shuffle is just multiplication by 2, and we have

PROPOSITION 1. For an even number n, the order of the n-card Monge shuffle equals the order of 2 in  $(\mathbb{Z}/(2n+1))^*/\pm 1$ , i.e., it is the smallest positive k for which  $2^k \equiv \pm 1 \pmod{2n+1}$ .

The sign of the *n*-card Monge shuffle (*n* even) is  $(-1)^{n/2}$ .

The following table lists the order of the Monge shuffle for even-numbered decks of up to 104 cards:

n	m	n	m	ľ	ı	m	п	m
2	2	28	9	5	4	18	80	33
4	3	30	30	5	6	14	82	20
6	6	32	6	5	8	12	84	78
8	4	34	22	6	0	55	86	86
10	6	36	9	6	2	50	88	29
12	10	38	30	6	4	7	90	90
14	14	40	27	6	6	18	92	18
16	5	42	8	6	8	34	94	18
18	18	44	11	7	0	46	96	48
20	10	46	10	7	2	14	98	98
22	12	48	24	7	4	74	100	33
24	21	50	50	7	6	24	102	10
26	26	52	12	7	8	26	104	45

## The Monge shuffle group

For a given n, there are two (equivalent) n-card Monge shuffles, depending on how the deck is held in the hand – face up or face down. Or, purely as permutations, whether the cards are numbered from top to bottom or from bottom to top.

For an even-numbered deck, one of these is

$$1 \mapsto n, \qquad 2 \mapsto 1,$$
  

$$3 \mapsto n-1, \qquad 4 \mapsto 2,$$
  

$$5 \mapsto n-2, \qquad 6 \mapsto 3,$$
  

$$\vdots \qquad \vdots$$
  

$$n-1 \mapsto \frac{1}{2}n+1, \qquad n \mapsto \frac{1}{2}n,$$

as before, whereas the other is

$$n \mapsto 1, \qquad n-1 \mapsto n,$$
  

$$n-2 \mapsto 2, \qquad n-3 \mapsto n-1,$$
  

$$n-4 \mapsto 3, \qquad n-5 \mapsto n-2,$$
  

$$\vdots \qquad \vdots$$
  

$$2 \mapsto \frac{1}{2}n, \qquad 1 \mapsto \frac{1}{2}n+1$$

Let us denote these by  $m_1$  and  $m_2$ , respectively. They generate a subgroup  $M_n$  of  $S_n$ .

EXAMPLE. Consider this 'Monge shuffle group' for a six-card deck. Here,

$$m_1 = (1, 6, 3, 5, 4, 2), \quad m_2 = (1, 4, 2, 3, 5, 6).$$

It follows immediately that  $M_6$  is transitive. Also,

$$m_1 \circ m_2 = (1, 2, 5, 3, 4)$$
 and  $m_1^2 \circ m_2 = (2, 4, 6, 3),$ 

from which we conclude that  $[S_6 : M_6] | 6$ . Since there are no subgroups of  $S_6$  of index 3, and since  $M_6$  is not an even subgroup, we must therefore have  $M_6 = S_6$  or  $M_6 \simeq S_5$ .

Checking the conjugates of  $m_1 \circ m_2$  under powers of  $m_1$  and  $m_2$  shows that the 5-Sylow subgroup generated by  $m_1 \circ m_2$  has only six conjugates in  $M_6$ . As  $S_6$  has more than six 5-Sylow subgroups, we conclude that  $M_6 \simeq S_5$ .

REMARK. In [2], another group of Monge shuffles is briefly considered: There, the second Monge shuffle differs from the first by depositing the second card *underneath* the first, rather than on top of it.

If we let *r* denote the permutation of the deck that reverses the order of the cards, it is clear that  $m_2 = r \circ m_1 \circ r$ . Also, the two Monge shuffles considered by Diaconis & al. are then  $m_1$  and  $r \circ m_1$ . Thus, the two 'Monge shuffle groups' coincide if and only if  $r \in M_n$ . This appears to be the case for 'most' *n*, although not for all: We prove in the next section that  $r \notin M_n$  when  $n = 2^k$  for *k* odd and > 1. Computational evidence (i.e., a half-hundred cases checked by brute force with Maple 7) suggests that these may be the only exceptions.

### Powers of two

We will consider the case  $n = 2^k$ , where the group  $M_n$  turns out to be fairly small.

First a trivial observation, also made in [1]:

LEMMA. A Monge shuffle on a  $2^k$ -card deck has order k + 1.

This is clear, since of course  $2^{k+1}$  is the smallest power of 2 that is  $\equiv \pm 1 \pmod{2^{k+1} + 1}$ .

We can also note that if  $N > 2^k$ , then the *N*-card Monge shuffle has order > k + 1.

**PROPOSITION 2.** Let  $n = 2^k$  be a power of 2. Then

$$M_n \simeq \mathsf{F}_2^{2\lfloor k/2 \rfloor} \rtimes C_{k+1}.$$

(*Here*,  $\lfloor x \rfloor$  *denotes the largest integer*  $\leq x$ , and  $C_d$  is the cyclic group of order *d*.)

**PROOF.** Inspired by the case of the Faro shuffle (see [2, Lemma 4]), we number the cards from 0 through  $2^k - 1$  and represent them in binary. We then interpret the binary expansion as a vector in  $\mathbf{F}_2^k$ , i.e., if

$$b = \sum_{i=0}^{k-1} b_i 2^i$$

with  $b_i \in \{0, 1\}$ , we associate to it the vector

$$\mathbf{b} = (\bar{b}_{k-1}, \ldots, \bar{b}_0) \in \mathbf{F}_2^k.$$

The actions of  $m_1$  and  $m_2$  are now given by

$$m_1: (b_{k-1}, \dots, b_1, b_0) \mapsto \begin{cases} (1, 1+b_{k-1}, \dots, 1+b_1), & b_0 = 0\\ (0, b_{k-1}, \dots, b_1), & b_0 = 1 \end{cases}$$

and

$$m_2: (b_{k-1}, \dots, b_1, b_0) \mapsto \begin{cases} (1, b_{k-1}, \dots, b_1), & b_0 = 0\\ (0, 1 + b_{k-1}, \dots, 1 + b_1), & b_0 = 1 \end{cases}$$

It follows that  $m_2^{-1} \circ m_1$  acts as addition by  $(1, 1, \dots, 1, 0)$  (on  $\mathbf{F}_2^k$ ).

We note: If f is the function on  $F_2^k$  given by addition by  $(c_{k-1}, \ldots, c_0)$ , then  $m_1 \circ f \circ m_1^{-1}$  is given by addition by  $(c_0, c_0 + c_{k-1}, \ldots, c_0 + c_1)$ .

Consequently,  $M_n$  is the semi-direct product of a subspace of  $F_2^k$  and  $C_{k+1} = \langle m_1 \rangle$ , with the subspace being generated by  $m_2^{-1} \circ m_1$  and its conjugates.

For k = 1, this means that  $M_2 = C_2$ .

For k = 2, there are three conjugates, and we get  $M_4 = V_4 \rtimes C_3 = A_4$ . For k = 3, there are two conjugates, and we get  $M_8 = V_4 \rtimes C_4$ . For k > 3, the conjugates of  $(1, 1, \ldots, 1, 0)$  are

$$(1, 1, \dots, 1, 0), (0, 1, 1, \dots, 1),$$
  
 $(1, 1, 0, \dots, 0), (0, 1, 1, 0, \dots, 0), \dots, (0, \dots, 0, 1, 1),$ 

and these generate a (k-1)-dimensional subspace if k is odd (since the first two are obviously in the span of the remaining k-1), and the entire k-dimensional space if k is even (since the first two are not in the span of the remaining k-1, by a parity argument).

COROLLARY. (a) A sequence of k + 1 Monge shuffles (in any combination) on a  $2^k$ -card deck is an involution.

(b) If k is even, the group  $M_{2^k}$  contains all involutions of the form

 $x\mapsto x+a,$ 

where  $\mathbf{a} \in \mathbf{F}_2^k$ . In particular, it contains the permutation that reverses the order of the  $2^k$  cards. This permutation is

$$m_1 \circ (m_2 \circ m_1)^{k/2}.$$

(c) If k > 1 is odd, the group  $M_{2^k}$  contains only those involutions of the form

 $\mathbf{x} \mapsto \mathbf{x} + \mathbf{a}$ 

for which the entries in **a** add up to 0. In particular, it does not contain the permutation that reverses the order of the  $2^k$  cards.

(d)  $M_{2^k}$  is transitive.

PROOF. (b) The first part is clear. The second follows by writing  $m_2 = m_1 \circ (m_1^{-1} \circ m_2) = m_1 \circ (m_2^{-1} \circ m_1)$ .

(c) The only thing that needs proving is that  $m_1^{(k+1)/2}$  is not given by addition with some  $(a_{k-1}, \ldots, a_0) \in \mathsf{F}_2^k$ . This, however, is clear, since the image of  $(0, 0, \ldots, 0)$  is  $(0, \ldots, 0, 1, \ldots, 1)$  with (k + 1)/2 1's, whereas the image of  $(1, 1, \ldots, 1)$  is  $(0, \ldots, 0, 1, \ldots, 1)$  with (k - 1)/2 1's.

**REMARKS.** (1) The most obvious way of 'switching' from one Monge shuffle to the other is to turn the deck over. Thus, if we have  $2^k$  cards, with k even, performing k + 1 Monge shuffles, flipping the deck over between any two, will reverse the order of the cards. This is easily confirmed by hand with four or sixteen cards.

(2) It should be clear from the proof of Proposition 2 that all the involutions in  $M_{2^k}$  given by addition in  $F_2^k$  are products of k + 1 Monge shuffles.

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(3) If k is even, the  $2^{k-1}$ -card 'cut', i.e., the permutation that interchanges the top and bottom halves of a  $2^k$ -card deck, is in  $M_{2^k}$ , and can in fact be obtained as

$$m_2 \circ (m_2 \circ m_1)^{k/2}$$

If k > 1 is odd, this cut is not in  $M_{2^k}$ .

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